

E-Books



Curriculum links:

- Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals including collecting, analyzing, evaluating and presenting data and information.



Key Knowledge:

- Create an interactive quiz/ eBook introducing hyperlinks.
- Create an eBook with text, images and sounds.
- Understand how to add page colour and style.
- Know how to position and format text.
- Add and position images from the camera or internet.
- Understand what a hyperlink is and how to add them to text and images.
- Create a presentation demonstrating my understanding with a range of media.
- Create a digital timeline/ mind-map and including different media including sounds and video.

Possible programs/ websites:

- Keynotes (Apple)
- PowerPoint
- Adobe Spark Page
- Canva
- Book Creator

We should already know:

- How to annotate images.
- How to create a simple digital mind-map.
- How to navigate a webpage.

Key Vocabulary:

Animation	The process of giving the illusion of movement to drawings, models or inanimate
Background	The part of a picture or scene that is towards the back or seems to be furthest
Clip art	A type of graphic art.
E-book	A digital book that can be read on a computer, tablet, or other electronic device.
Hyperlinks	A link in a document to another location or file; often used to navigate between different parts of an e-book.
Interactive	Allowing the reader to actively engage with the content, for example, through quizzes or games.
Multimedia	Including different types of content such as images, audio, and video in an e-book.
Timeline	A way of visually sequencing events in