## Calculation Policy: Mental Maths

Rapid Recall and Mental Calculation



	Year 1	Year 2	Ye	ar 3	1	Year 4	Yo	ear 5	Year 6		
Rapid Recall	Count to and across 100 forwards and backwards from 0, 1 and any given number,  Count in multiples of 2, 5 and 10.	Count in steps of 2, 3, 5 from 0.  Count in steps of 10 from any given number.  Recall and use addition and subtraction facts to 20 fluently.  Recall multiplication facts for 2, 5 and 10.	4, 8, 50 Recall mu and vision	multiples of and 100.  Iltiplication facts for 3, and 8.	mult 9, 2 I mu and	Count in tiples of 6, 7, 25 and 100.  Recall all all all all all all all all all	and includ all factor num commo two in Establic a num 100 is reca	fy multiples factors, ing finding or pairs of a aber, and on factors of numbers. sh whether aber up to prime and all prime ers up to 19.	es g f a of er o d		
Strategies	Partitioning  3			Songs/chanting		Game TTRockst Multiplication	ars	The other number.			
	Repeated addition  5 × 3  1 → 1 → 1 → 1 → 1 → 1 → 1 → 1 → 1 → 1	<b>Multi</b> Fact Fami	Number Families  Multiplication Division Fact Families  Fact Family is a set of four related multiplication and division facts that use the same three numbers.			00 square on playground Double it then add		mber to itself: $2 \times 4 = 4 + 4 = 8$ ther foctor $6$ $3 \times 7 = 2$ one more time: $7 + 7 = 14$ , $14 + 7 = 2$ ouble the result: $7 + 7 = 14$ , $14 + 14 = 2$ by 5's. $5 \times 3 = 2$			
	"5 lots of 3" 4→ ●●● "5 equal groups of 3" 5 → ●●● 3 + 3 + 3 + 3 + 3 + 3	7 ×3 = 21 3 × 7 = 21 21 3 × 7 = 21 21 3 × 7 = 21 3 2 8 × 4 = 32 3 2 4 × 8 = 32 3 2 4 × 8 = 32 4 8 32 + 4 × 8			Times table daily exercise battle		6 If outsplied by a some dight. The # hold of the # in Militage.	5 + 5 + 5 = 15  so W, IT will and in in transplace will be the once place.  7 14 21 28 35			
	Patterns/tricks								and double again. 9 . 9 : 18, 18 - 18 : 36, 36 - 36 :		
	8 x 1 = 8 → 8 8 x 2 = 16 6 8 x 3 = 24 4 8 x 4 = 32 4 the number in the lefts block us to be got of the number in the correction.  8 x 5 = 40  9 Times Table trick 3x9  9 Times Table trick 3x9  1			9 x 1 = 09		S	10 Count b 11 For 1 to 9: Rep factor for 1	y 10's. 10 x 3 = 10 x 10 = 30 eat the other			

	Year 1	Year 2	Year 3	•	Year 4	Year 5	Year 6
Mental Calculations Addition and subtraction		Derive and use related facts up to 100.  Solve problems with addition and subtraction applying their increasing knowledge of mental methods, including:  Two-digit numbers and ones.  Two-digit numbers and tens.  Two two-digit numbers.  Three one-digit numbers.	Add and subtract mentally:  Three-digit numbers and ones.  Three-digit numbers and tens.  Three-digit numbers and tens.	Pupils continue to practise both mental methods and columnar addition and subtraction with increasingly large numbers to aid fluency.		Add and subtract numbers mentally with increasingly large numbers  They practise mental calculations with increasingly large numbers to aid fluency (for example, 12 462 – 2300 = 10 162).	Perform mental calculations, including with mixed operations and large numbers.  Use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy.
Strategies	8+7=15 +2 8 10	Partitionin 174 - 27 147  Commutative Law $+$ $+$ $3 = 9 = 3 + 6$			Jottings  1 = 46  This will look different for each person. The jottings are used to support the steps they are working their way through in		

	Year 1 Year 2		Year 3	Year 4	Year 5		Year 6	
Mental Calculations Multiplication and division		Derive and use related facts up to 100.  Use multiplication and division facts for 2, 5 and 10.		Use multiplication and division facts for 3, 4 and 8. Multiply two-digit number by one- digit.	Use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers  Recognise and use factor pairs and commutativity in mental calculations.	Multiply and divide numbers mentally drawing upon known facts of factors, multiples, squares and cubes.  Multiply and divide whole numbers and those involving decimals by 10, 100 and 1000.		Perform mental calculations, including with mixed operations and large numbers.  Use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy.
	Commutative Law  4 x 2 = 8 = 2 x 4			Associativ (3 × 2) × 4 = 24	3 × (2 × 4) = 24	Distribu		10 × 6 - 30 60 + 30 = 90 (10 × 6) + (5 × 6) = 90
Strategies	When multiplying any number by 1, the number stays the same.		ing any number by 0 equals 0.	Use the compensate strategy Adjust one number, then adjust the product.		Jottings		
	Pupils practise mental methods and extend this to three-digit numbers to derive facts, (for example 600 ÷ 3 = 200 can be derived from 2 x 3 = 6)			Repeated subtraction  Repeated subtraction  3 -3 -3 -3 -3 -3 -3 -3 -3 -3 -3 -3 -3 -3		raction each pe		vill look different for erson. The jottings are so support the steps re working their way ough in their head.

