

Painting: Water Colour (Landscapes)



Curriculum Links:

- To create sketch books to record their observations and use them to review and revisit ideas
- To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- About great artists, architects and designers in history

Key Skills:

- Develop a sketchbook to record images and ideas of interest and examples of their artwork.
- Draw objects to scale and in proportion.
- Develop painted compositions from drawings including sketchbook ideas.
- Create different effects and textures using a range of brushes, techniques, and paints thinking about pressure applied.
- Draw on understanding of colour investigating how this can be manipulated to achieve a particular look (gradients, mixing, layering, washes).
- Recognise artists using them as inspiration.



Key Vocabulary

Atmosphere	The tone or mood of something
Brush techniques	Sweep, dab, colour wash
Complementary	Combining things in a way which enhances each other
Contrasting	Combining things which are strikingly different
Pressure	How much force is being applied
Shade	The darkening or lightening of a colour
Tone	The lightness or darkness of colours used which help create depth and distance

Potential artists:

Paul Klee, Georgia O'Keeffe, David Hockney.

Possible experiences:

- Visit a local landscape to collect primary drawings and images.
- Opportunity to display work.

We should already know:

- Primary and secondary colours.
- How colours can influence the mood and feelings of the observer.
- How to identify shapes in everyday objects and artwork.
- How to accurately hold a paintbrush.