

Textiles: 70s Peg Dolls



Curriculum Links:

- To create sketch books to record their observations and use them to review and revisit ideas
- To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- About great artists, architects and designers in history



Key Skills:

- Develop a sketchbook to record images and ideas of interest and examples of their artwork.
- Recognise artists but use them as inspiration, not a guide.
- Design a textile influence by a set era (70s) analysing how this links to creative industries such as Fashion.
- Justify choices during design and creation process based on research and how this has influenced their outcome.
- Test, analyse and experiment with a range of materials focusing on their ability to create shape and form, (overlap and layer creating interesting colours and textures and effect).
- Explore and use a variety of techniques to secure fabrics (sewing, cutting/folding, tying).



Key Vocabulary

Fabric	Cloth or material made by joining materials and fibres
Fraying	Fabric being unravelled or becoming worn at
Fringe	Decorative trim or edge of fabric
Knotting	Tying knots to join fabric and decorative items
Layer	Overlapping and layering materials to achieve a certain look
Sewing	Joining fabric using stitches
Weaving	Entwining different threads and fabrics with each other

Potential artists:

Rachel Parker, Alice Kettle, Faith Ringgold

Possible experiences:

- Explore the work of Fashion designers from selected era.
- Set up a 'fashion show' to present creative designs.

We should already know:

- How to manipulate materials to achieve a specific texture or look.
- Have some understanding of the purpose of artistic creations.
- Generate own designs based off secondary research.