

# Human Sculpture



## Curriculum Links:

- To create sketch books to record their observations and use them to review and revisit ideas
- To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- About great artists, architects and designers in history

## Key Skills:

- To plan, design and make models from observation or imagination.
- Respond to a stimulus making choices about materials used to work in 3D.
- To shape, form, model and construct using both malleable and rigid materials.
- Shape materials for a purpose, positioning and joining materials in new ways (tie, bind, stick, fold).
- Join clay adequately and construct a simple base for extending and modelling other shapes.
- Begin to discuss and evaluate their own work and work of other sculptors.



## Potential artists:

**Antony Gormley, Emily Motto, Park Ki Pyung,**

## Possible experiences:

- Artist Visit to work with the children (Emily Motto).
- Link to previous learning of the Human Body.

## We should already know:

- How to use 2-D shapes to create a 3-D form.
- Safety and basic care of materials and tools.
- How to use hands and tools to shape, join, cut materials.
- Construct using natural and man-made materials

## Key Vocabulary

3-Dimensional	Not flat to a surface
Base	Upon which a sculpture is built on/mounted
Clay	Material which can be moulded when wet and sets in place when dry
Form	3-Dimensional. Requires length, width and depth
Shape	When a line forms a boundary around an enclosure of space
Structure	The underlying frame around which a set is constructed